

# Joy Li

## UX/UI Designer

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📁 Portfolio: [joy-li.com](http://joy-li.com)  
🌐 [LinkedIn Profile](#)  
📍 New York, US

UX/UI designer with experience in both product and architectural design. I have successfully delivered both digital products and physical buildings optimized for end user experience. Skilled at crafting solutions within constraints and championing user needs. Passionate about creating impactful designs that enhance people's daily lives.

### Skills

User Research  
Competitive Analysis  
User Personas  
Information Architecture  
Paper Prototyping  
Wireframing  
Usability Testing  
Visual Design  
Interaction Design

### Tools

Figma  
Sketch  
Adobe Creative Suite  
HTML  
CSS  
JavaScript

### Education

#### UX Design Certificate

CareerFoundry  
Mar 2023

#### Master of Science in Sustainable Design

Carnegie Mellon University  
Pennsylvania, US | Aug 2010

#### Bachelor of Architecture

Tongji University  
Shanghai, China | Jun 2005

### Language

English, Chinese

### Work Experience

#### UX/UI Designer

PromoTix, US

Jan 2023 - Now

- Create and iterate high-fidelity user interface designs for web applications of an online ticketing platform to improve user flows and interactions
- Develop and update the UI elements, including color schemes, typography, icons, and other graphic elements, to ensure design consistency
- Conduct usability testing across web and mobile platforms to identify issues and make design recommendations based on testing findings
- Improve the accessibility of the app by complying standards of WACG for UI design and by checking and consolidating frontend coding to follow best practices for screen readers and keyboard navigation

#### Architectural Designer/Project Manager

Archilier Architecture, NY, US

Sept 2013 - Sep 2022

- Programmed usage of spaces to meet both client and end-user needs of living and working environment
- Generated design ideas to solve various challenges from concept to construction documents
- Presented design options to stakeholders with compelling storytelling techniques
- Coordinated with engineers to make sure that structure and mechanical systems worked with architecture design
- Headed a design team by organizing peer review meetings, mentoring new designers and monitoring their work, delivering design document on time and of high quality